



# CHRISTIAN SCHOOLS EVENTS NETWORK

## TABLE TENNIS RULES

### GENERAL

- Fixtures can be found on the CSEN website ([www.csen.org.au](http://www.csen.org.au))
- Age Groups (Junior – Year 7 & 8, Intermediate – Year 9 & 10, Senior – Year 11 & 12)
- Schools may use an emergency from a younger age group if required to avoid a forfeit, at a maximum of one male student and one female student per sport, per day.
- All teams are expected to carry enough table tennis bats and match balls, a first aid kit and an alternate strip to avoid colour clashes. (A set of bibs is acceptable).

### PLAYER RESTRICTIONS

- Maximum of 2 players per match
- Best ability pair to be ranked # 1, second best pair to be ranked # 2 etc.

### TIMING OF GAMES

- Rally Day – refer to fixture.

### UNIFORM

- Refer to the relevant policy.
- Players must wear school sports uniform.
- Players not correctly attired should not be permitted to compete.

### EQUIPMENT

- Table tennis bats
- Competition table tennis balls.

### UMPIRES

- Students are responsible for umpiring themselves.

### RULES

- Table Tennis is conducted under the rules of Table Tennis Australia unless otherwise stated.
- Play must be continuous. An ill or injured player must be able to continue within five minutes or the match will be forfeited.

### LATENESS RULE

- Rally Day – forfeit of match

### RESULTS

- All results for every basketball match will be recorded and then taken to the convener at the conclusion of the Sport Round.
- WIN = 3 POINTS, DRAW = 2 POINTS, LOSS = 1 POINT, FORFEIT = 0 POINTS.

### RULES

- **Table tennis serves and service rules**
  - A table tennis match begins with the umpire conducting a coin-toss. The winner has the options to serve the ball first, receive it, or choose the side of the table they'd like to play from.
  - The server has to hold the ball with an open palm, toss it up and strike it in a manner that the ball bounces first on the server's side of the table before bouncing over the net to the other side.
  - The receiver, however, can return it by hitting it over the net and into the opponent's half of the table. If the player attempts to return the ball before it bounces, a foul is called.
  - In singles competition, while the service rule allows the server to serve to any part of the table on the opposite end, in doubles, the service must travel diagonally across the table. Here, the serving player plays from the right side of the table.
- **How table tennis points are scored**
  - The aim in table tennis is to strike the ball in a manner that the opponent fails to make contact with the ball, which earns the player a point. This can either be by sheer power, spin or other deceptive means.
  - However, if the ball hits the net and it fails to bounce over into the opponent's half or hits it over the net and out of bounds without coming into contact with the table, the opponent gets a point.
  - In doubles, the rule gets a bit trickier. Here, the server and the partner must alternate while attempting to push the ball on to the opponent's side of the table. Here the service alternates as well.
  - The opponent can also be awarded a point if you hit the ball outside the playing surface or if the ball comes in contact with any part of your body while attempting a shot.