



# CHRISTIAN SCHOOLS EVENTS NETWORK

## RALLY DAY TENNIS RULES

### GENERAL

- Fixtures can be found on the CSEN website
- Senior – Year 11 & 12
- Schools may use an emergency from a younger age group if required to avoid a forfeit, at a maximum of one male student and one female student per sport, per day.
- All teams are expected to carry enough match balls, a first aid kit and an alternate strip to avoid colour clashes. (A set of bibs is acceptable).

### PLAYER RESTRICTIONS

- Maximum of 2 players per match.
- Best ability pair to be ranked # 1, second best pair to be ranked # 2 etc.
- One doubles match to be played each round.

### TIMING OF GAMES

- Rally Day - as per fixture

### UNIFORM

- Refer to the relevant policy.
- Players must wear school sports uniform.
- Players not correctly attired should not be permitted to compete.

### EQUIPMENT

- Competition tennis balls.

### UMPIRES

- Students are responsible for umpiring themselves.

### RULES

- Tennis is conducted under the rules of Tennis Australia unless otherwise stated.
- Play must be continuous. An ill or injured player must be able to continue within five minutes or the match will be forfeited.

### LATENESS RULE

- Rally Day / Lightning Premiership – forfeit of match

### MERCY RULE

- Must be implemented according to the provisions in the relevant [Semester Sport](#) policy or [Rally Day](#) policy.

### RESULTS

- Rally Day – taken to the convener of the sport immediately on the completion of the match.
- Students may score themselves, however a scorer may also be used to assist.
- Scoring will follow Fast4 Tennis format. Rather than 15,30,40 players will score 1,2,3,4. First to 4 will win a game. Each match will continue until the time for the round is up. Whoever has won the most games at the end of the match will be the winner. In the result of a tie, whoever has won more points in the final game will be the winner. If still tied the match will end as a draw.